



Sean King

Portfolio

Artist Statement

My work is about taking an idea and turning it into something that will awe the audience. I desire to make pieces that will be so interesting and aesthetically pleasing that it would be worthy to display for all to see. I've had individuals ask companies I've worked for if they could take home a conference poster I created to hang on their wall. This is my goal with all my pieces, print, or digital.

I'm a designer because I can't go a day without designing. Even if it's not physically, I'm still thinking in my head about what could be done differently or how someone created what they've done. When I was in the dorms at Colorado State University, I found myself playing with photoshop and creating pieces of art. From then on I dropped my computer science degree and never looked back.

I design to create really cool and beautiful pieces. Designs that draw attention and don't let it go. I want to create designs that remind people of me when they think of design.



Case Study

Huntington Society of America – Denver – Pro Bono

Me and my team met with the HDSA in August and began work right away. Within no time we were tasked to create 3 motion pieces, a few print brochures, and a website update. The work began with a meeting to figure out what exactly our client needed. After a few days of research into our client and a quick sit down to hear any of their wishes we began our project.



Exactly a week later we were to film a special gala event where the HDSA was trying to raise money. We filmed the event in its entirety in order to design a promotional video for the next year's event.

We then scheduled a shoot of around 6 individuals effected by HD in order to create a documentary video that the HDSA could put on their website.

After the documentary was completed we moved onto the print tasks at hand. We were to design a new informational brochure that the HDSA would hand out to people. This brochure was to inform them about what HD was and what they were trying to do. The previous brochure that they were using was dull and boring and we found it hard to read. We took this brochure and transformed it into something that instills hope in the reader and into something visually stimulating. This we found makes the brochure easier to read.



The second brochure we were to create was a brochure that the HDSA would use the following year to promote another fund raising event. The theme for this event was gambling and a casino. We incorporated this imagery in the aesthetic of the brochure giving it the imagery of a card table.

The last task we were given was to update the look of their website's events page. The previous layout was very boring and it didn't have a good organization to it. This was reworked into something easy to look at that visually laid out what was happening when and where.

Throughout the entire process we would meet with individuals from the HDSA so that they knew what was going on and so that we knew what they liked and disliked.

Delivery of the final products was quite simple. We were to burn them all onto a dvd after everything was approved and ship it to the client. If they needed anything else then they were to let us know before we shipped anything so that everything would be in the best and most current condition.

Overall this was a very beneficial experience for all our team. We worked with a group of individuals at the HDSA who really cared about what they were doing and desperately wanted to get attention from potential donors. It really helped us see how helping people like this is very important and it gave us the opportunity to do what we love for someone else.



Motion



Control

Music Video for song "Control" by Vegas Baby





Driving High

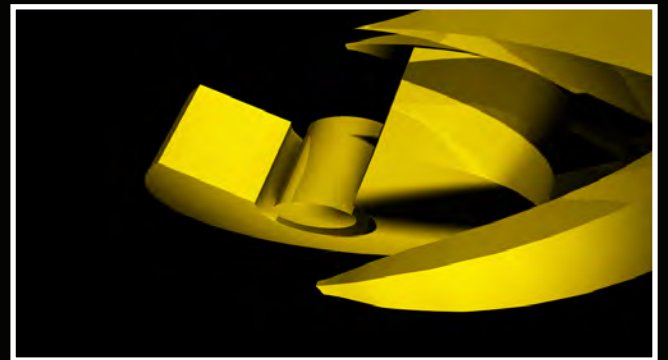
Project in typography using the text from Dave Chappelle





Army 360

Intro video for InVisM's Army 360



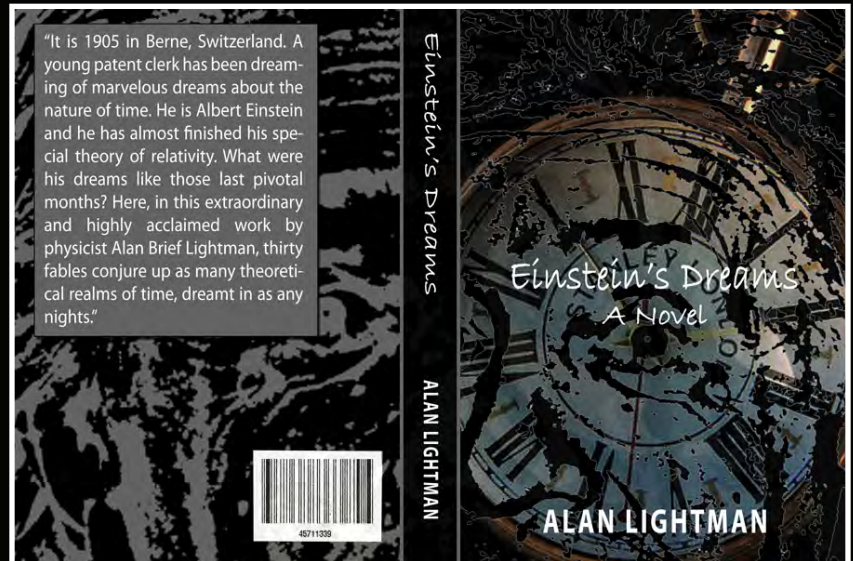


Target and Walmart

Work in Cinema 4D combining
with Photoshop

Einstein's Dreams

Project creating a new cover for
Einstein's Dreams book



Print

Tea Kettle Prototype

Project in Cinema 4D to develop a Tea Kettle Prototype



Design Cconference Poster

Project to develop poster for design conference





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MetaTeq, Inc.

MetaTeq, Inc. is committed to guiding their customers to the best technology solution through trust, integrity and applying industry best practices and continuous process improvement. Our customers come to us when they need a fast response, thoroughness, and access to seasoned experts who possess distinct technical and management skills, and are dedicated to problem solving, planning, organizing and managing resources to meet specific project goals and objectives.




OUR CORE



OUR EXPERTISE



ABOUT US

MetaTeq Website

Developed and maintain MetaTeq website



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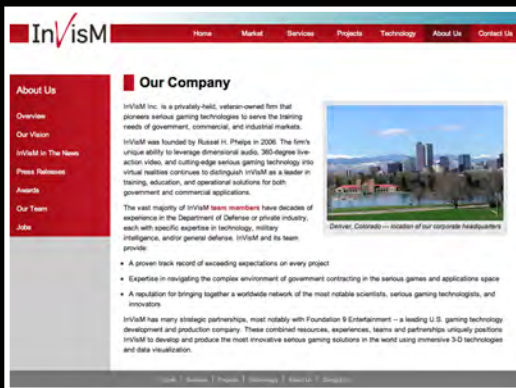
About MetaTeq

Company Profile

- Founded in 2007
- Service Disabled Veteran-Owned Small Business (SDVOBS)
 - Denver, CO – Corporate Headquarters
 - Washington DC/National Capital Region
 - San Diego, CA
- Core SCI Cleared Personnel



MetaTeq, Inc. is a Service Disabled Veteran Owned Small Business (SDVOBS) whose Principals have accumulated over 100 years of operational and technical experience in National and tactical Information Operations, Cryptology, Signals Intelligence (SIGINT), Communications Intelligence (COMINT), Electronic Intelligence (ELINT), and Joint military operations. Our business activities are focused on a broad range of information, communications, intelligence, electronic warfare, simulation, training, and system engineering and services. MetaTeq, Inc. applies its mature processes and innovative systems engineering and technical analysis (SETA), expert consulting, and counsel to provide intelligent solutions for the Department of Defense and Federal, State and Local governments, organizations, and agencies. MetaTeq, Inc. personnel are



InVisM

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About Us

Our Company


InVisM Inc. is a privately-held, veteran-owned firm that provides serious gaming technologies to serve the training needs of government, commercial, and industrial markets.

InVisM was founded by Russel H. Phelps in 2006. The firm's unique ability to leverage dimensional audio, 360-degree live action video, and cutting-edge serious gaming technology into virtual realities continues to distinguish InVisM as a leader in training, education, and operational solutions for both government and commercial applications.

The vast majority of InVisM team members have decades of experience in the Department of Defense or private industry, each with specific expertise in technology, military intelligence, and/or general defense. InVisM and its team provide:

- A proven track record of exceeding expectations on every project
- Expertise in navigating the complex environment of government contracting in the serious games and applications space
- A reputation for bringing together a worldwide network of the most notable scientists, serious gaming technologists, and innovators.

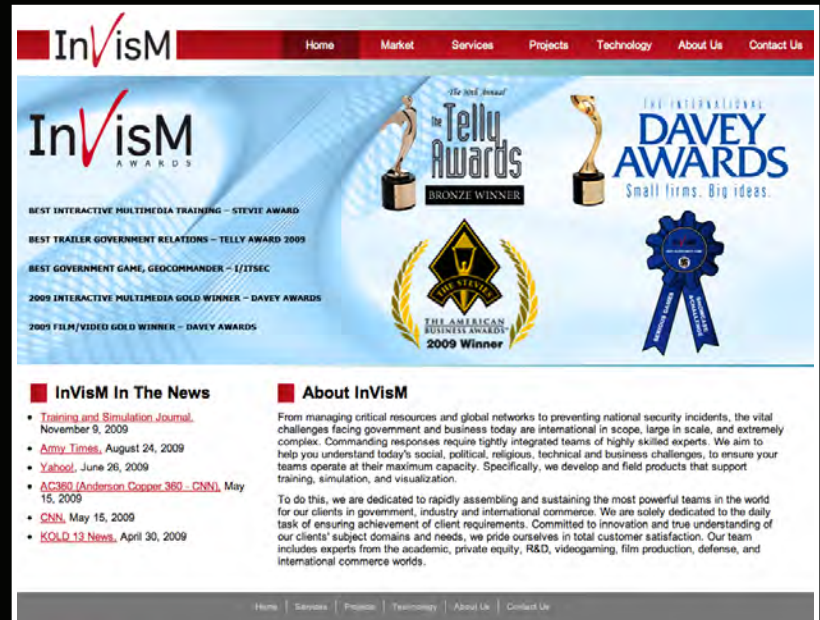
InVisM has many strategic partnerships, most notably with Foundation 9 Entertainment – a leading U.S. gaming technology development and production company. These combined resources, experiences, teams and partnerships uniquely position InVisM to develop and produce the most innovative serious gaming solutions in the world using immersive 3D technologies and data visualization.



Denver, Colorado – location of our corporate headquarters

InVisM Website

Developed and maintain InVisM website



InVisM

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InVisM AWARDS

THE TOLLY AWARDS
 BRONZE WINNER

THE INTERNATIONAL DAVEY AWARDS
 Small Firms, Big Ideas.

THE AMERICAN BUSINESS AWARDS
 2009 Winner

BEST INTERACTIVE MULTIMEDIA TRAINING – STEVIE AWARD

BEST TRAILER GOVERNMENT RELATIONS – TELLY AWARD 2009

BEST GOVERNMENT GAME, GEOMCOMMANDER – I/ITSEC

2009 INTERACTIVE MULTIMEDIA GOLD WINNER – DAVEY AWARDS

2009 FILM/VIDEO GOLD WINNER – DAVEY AWARDS

InVisM In The News

- **Training and Simulation Journal**, November 9, 2009
- **Amy Times**, August 24, 2009
- **Yahoo!**, June 26, 2009
- **AC360 (Anderson Cooper 360 - CNN)**, May 15, 2009
- **CNN**, May 15, 2009
- **KOLD 13 News**, April 30, 2009

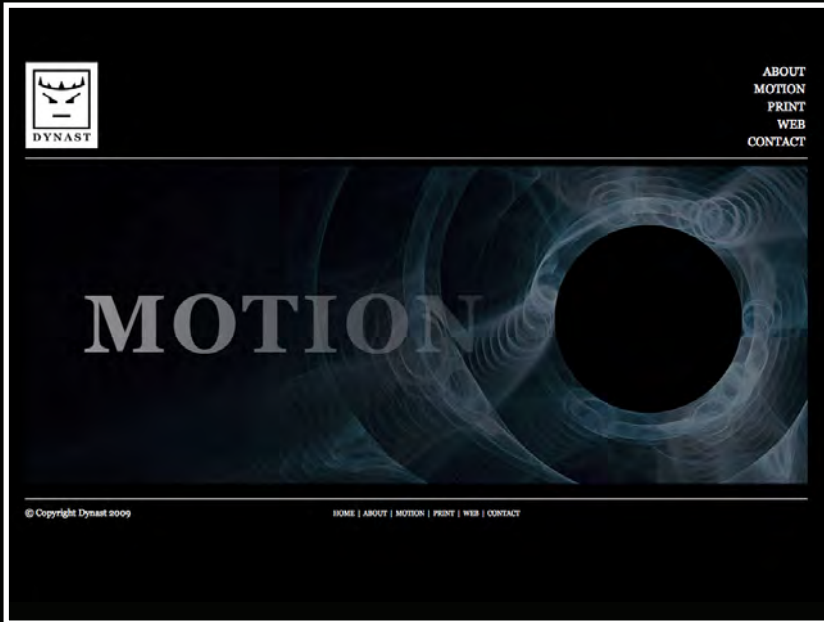
About InVisM

From managing critical resources and global networks to preventing national security incidents, the vital challenges facing government and business today are international in scope, large in scale, and extremely complex. Commanding responses require tightly integrated teams of highly skilled experts. We aim to help you understand today's social, political, religious, technical and business challenges, to ensure your teams operate at their maximum capacity. Specifically, we develop and field products that support training, simulation, and visualization.

To do this, we are dedicated to rapidly assembling and sustaining the most powerful teams in the world for our clients in government, industry and international commerce. We are solely dedicated to the daily task of ensuring achievement of client requirements. Committed to innovation and true understanding of our clients' subject domains and needs, we pride ourselves in total customer satisfaction. Our team includes experts from the academic, private equity, R&D, videogaming, film production, defense, and international commerce worlds.

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Web



Dynast Website

Developed and maintain
Dynast website



GMTS Website

Developed GMTS website



Contact Me

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